

**Director Statement**  
**Chimera Tribe: The Rakai**  
**Jim Morgan**

What do I think about when I think of Chimera? I've always wanted it to be something you watch and are left in awe. It's organic, ever-changing, always in flux. The project is always set just beyond our reach—we discover new things about the story and characters even as we set to put them into a film. We learn from it. This project has taught me multiple career paths, which is pretty powerful. How do the characters in the film affect your daily life? Why is this tale important to tell? I can't really say, because I'm mystified by it myself. And it's that mystery that I'm hoping to capture on film, and by doing so draw others into that mystery. Not even the creators know how deep this rabbit hole goes. Every story we create shines a new light on the characters or the world itself, almost as if it's this huge thing that's been there the whole time that we're only just getting to know. It's not trying to be anything else. It's not just a fantasy film, it's not just a martial arts film—there's more to it than that. What makes this so inspiring? Why do I keep wanting to go forward? Well, it's taught me so much. Not only technical expertise, but also things like patience and devotion. It's a movie series, it's a comic book, there's a complex mythology and it's extremely powerful. It's raw creativity in a captured form. Anyone and everyone who works on this project changes it, and so it's very open and flexible in that way. I just feel like the heroes in the film are inspiring. I feel like the project itself is empowering, and that I'm part of something bigger than myself.